

SIEMENS

OPC Interface Specifications Version 3.0

FS20EN

Document No. A6V10429327
Edition 07-2017

FS20EN Fire Panel

This workbook describes the objects provided by the Siemens OPC Data Access Server to represent the FS20EN fire control unit

Legend

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | |
|-----------------------|---|----------------------------------|---------------|--------------|---------|----------|--------|-------------|----------|-----------|-------------|----------|---------|---------|----------|-------|---|--------------|-----|-----|-----|---|--|--|--|
| <ID> | <Object Model> | <Description> | | | | | | | | | | | | | | | | | | | | | | | |
| | States | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | |
| | <table border="1"> <thead> <tr> <th>OPC Item PresentValue</th> <th>OPC Item Mode</th> <th>Result State</th> </tr> </thead> <tbody> <tr> <td>0-Quiet</td> <td>1-Normal</td> <td>Normal</td> </tr> <tr> <td>1-Pre Alarm</td> <td>1-Normal</td> <td>Pre Alarm</td> </tr> <tr> <td>16-Abnormal</td> <td>1-Normal</td> <td>Anomaly</td> </tr> <tr> <td>2-Alarm</td> <td>1-Normal</td> <td>Alarm</td> </tr> </tbody> </table> | OPC Item PresentValue | OPC Item Mode | Result State | 0-Quiet | 1-Normal | Normal | 1-Pre Alarm | 1-Normal | Pre Alarm | 16-Abnormal | 1-Normal | Anomaly | 2-Alarm | 1-Normal | Alarm | <table border="1"> <thead> <tr> <th>1 - Activate</th> <th>2 -</th> <th>5 -</th> <th>6 -</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">X</td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | 1 - Activate | 2 - | 5 - | 6 - | X | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | | | | |
| 1-Pre Alarm | 1-Normal | Pre Alarm | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | | | | |
| 2-Alarm | 1-Normal | Alarm | | | | | | | | | | | | | | | | | | | | | | | |
| 1 - Activate | 2 - | 5 - | 6 - | | | | | | | | | | | | | | | | | | | | | | |
| X | | | | | | | | | | | | | | | | | | | | | | | | | |

Notes

The Object Model defines the states and commands of all instances of that type. In particular, an Object Model virtualizes a class of physical objects (devices and points in the system) by means of specific properties.

In the OPC interface, the physical object is represented by an instance of an Object Model that contains *PresentValue* and *Mode* properties represented by two VT_UI4 OPC Items. An appropriate combination of these two values defines the real state of the instance (result state). When a command is issued, it acts on the Mode property only. This results in changing the state of the instance.

To identify the Object Model of each object instance, open the CSV export file with a spreadsheet program and refer to the Object Model column (See also *Example of Exported CSV File* in section *OPC Server* of the online help).

| ID | Object Model | Description | | | | | | | |
|-------------|------------------------------|--|---------------------|------------------|-----------------|----------------------------------|---------------|------------------|-----------------------|
| FS20EN-0010 | FS20EN Alarm Control | Individual entity of control logic for alarm handling. | | | | | | | |
| | | | States | | | Commands on OPC Item Mode | | | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 269-Activate | 2-Test | 14-Normal | 276-Deactivate |
| | 0-Quiet | 1-Normal | Normal | X | | X | X | | |
| | 267-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X | |
| | 267-Non Default Mode | 2-Test | Test | X | | X | | X | |
| | 7-Active | 1-Normal | Activated | X | | | X | | X |
| | 3-Fault | 1-Normal | Fault | X | | X | X | | |

| ID | Object Model | Description | | | | | | | |
|-------------|----------------------------|--|-----------------------|---------------|---------------------------|------------------|-----------------|------------------|-----------------|
| FS20EN-0020 | FS20EN Alarm Control Group | The Alarm Control Group is the means for organizing specific alarm controls. | | | | | | | |
| | | | States | | Commands on OPC Item Mode | | | | |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | 258-Controls Off | 265-Controls On | 259-Sounders Off | 266-Sounders On |
| | | | 0-Quiet | 1-Normal | Normal | X | X | X | X |

| ID | Object Model | Description | | | | |
|------------------------------|----------------------------|---|----------------------------------|---------------------|-----------------|-----------------------|
| FS20EN-0030 | FS20EN Alert Evac Sounders | Evacuation sounders used in the Control domain. | | | | |
| | | | Commands on OPC Item Mode | | | |
| States | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 269-Activate | 1-Enable | 276-Deactivate |
| 0-Quiet | 1-Normal | Normal | X | X | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | X | |
| 7-Active | 1-Normal | Activated | X | | | X |
| 7-Active (Evac) | 1-Normal | Activated | X | | | X |
| 3-Fault | 1-Normal | Fault | X | X | | |
| 16-Abnormal | 1-Normal | Anomaly | X | X | | |

| ID | Object Model | Description | | | | |
|------------------------------|-----------------------|--------------------------------------|----------------------------------|---------------------------|-----------------|-----------------------|
| FS20EN-0040 | FS20EN Alert Sounders | Sounders used in the Control domain. | | | | |
| States | | | Commands on OPC Item Mode | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 270-Activate Alert | 1-Enable | 276-Deactivate |
| 0-Quiet | 1-Normal | Normal | X | X | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | X | |
| 7-Active | 1-Normal | Activated | X | | | X |
| 3-Fault | 1-Normal | Fault | X | X | | |
| 16-Abnormal | 1-Normal | Anomaly | X | X | | |

| ID | Object Model | Description | | | | |
|-------------|-------------------------------|---|---------------|------------------|----------------------------------|---|
| FS20EN-0050 | FS20EN Area Off Fire Controls | This switches on or off the Fire Controls programmed in the related Area. | | | | |
| | | | States | | Commands on OPC Item Mode | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 258-Controls Off | 265-Controls On | \ |
| | 0-Quiet | 1-Normal | Normal | X | | |
| | 267-Non Default Mode | 0-Disabled | Disabled | | X | |

| ID | Object Model | Description | | | | |
|-------------|-----------------------|--|---------------|------------------|----------------------------------|---|
| FS20EN-0080 | FS20EN Area Off Rts | This switches on or off the Remote Transmissions programmed in the related Area. | | | | |
| | | | States | | Commands on OPC Item Mode | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 258-Controls Off | 265-Controls On | \ |
| | 0-Quiet | 1-Normal | Normal | X | | |
| | 267-Non Default Mode | 0-Disabled | Disabled | | X | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--------------------------|---|---------------------------|-----------------|---|---------------------------|--|--|--|-----------------------|---------------|--------------|------------------|-----------------|---|---|---------|----------|--------|---|--|--|--|----------------------|------------|----------|--|---|--|--|
| FS20EN-0070 | FS20EN Area Off Sounders | This switches on or off the Audible Souders programmed in the related Area. | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th colspan="3">States</th> <th colspan="4">Commands on OPC Item Mode</th> </tr> <tr> <th>OPC Item PresentValue</th> <th>OPC Item Mode</th> <th>Result State</th> <th>269-Sounders Off</th> <th>268-Sounders On</th> <th>\</th> <th>\</th> </tr> </thead> <tbody> <tr> <td>0-Quiet</td> <td>1-Normal</td> <td>Normal</td> <td>X</td> <td></td> <td></td> <td></td> </tr> <tr> <td>267-Non Default Mode</td> <td>0-Disabled</td> <td>Disabled</td> <td></td> <td>X</td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | 269-Sounders Off | 268-Sounders On | \ | \ | 0-Quiet | 1-Normal | Normal | X | | | | 267-Non Default Mode | 0-Disabled | Disabled | | X | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 269-Sounders Off | 268-Sounders On | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | X | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | |
|--|---------------------------|----------------|--------|---------------------------|---|---|--|-----------------------|---------------|--------------|---|---|---|---|
| FS20EN-0080 | FS20EN BACnet Device | BACnet device. | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th data-bbox="380 345 810 362">States</th> <th colspan="4" data-bbox="978 345 1157 362">Commands on OPC Item Mode</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 410 380 427">OPC Item PresentValue</td> <td data-bbox="401 410 590 427">OPC Item Mode</td> <td data-bbox="611 410 810 427">Result State</td> <td data-bbox="863 410 936 427">\</td> <td data-bbox="978 410 1052 427">\</td> <td data-bbox="1104 410 1178 427">\</td> <td data-bbox="1241 410 1308 427">\</td> </tr> </tbody> </table> | | | States | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ |
| States | Commands on OPC Item Mode | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|------------------------|--|---------------------------|----------|---|---------------------------|--|--|--|-----------------------|---------------|--------------|-----------|----------|---|---|---------|----------|--------|---|--|--|--|----------------------|------------|----------|--|---|--|--|---------|----------|-------|---|--|--|--|----------|----------|-----------|---|--|--|--|
| FS20EN-0000 | FS20EN Bypassable Elem | Bypassable elements mostly used in the control domain. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th colspan="3">States</th> <th colspan="4">Commands on OPC Item Mode</th> </tr> <tr> <th>OPC Item PresentValue</th> <th>OPC Item Mode</th> <th>Result State</th> <th>0-Disable</th> <th>1-Enable</th> <th>\</th> <th>\</th> </tr> </thead> <tbody> <tr> <td>0-Quiet</td> <td>1-Normal</td> <td>Normal</td> <td>X</td> <td></td> <td></td> <td></td> </tr> <tr> <td>267-Non Default Mode</td> <td>0-Disabled</td> <td>Disabled</td> <td></td> <td>X</td> <td></td> <td></td> </tr> <tr> <td>3-Fault</td> <td>1-Normal</td> <td>Fault</td> <td>X</td> <td></td> <td></td> <td></td> </tr> <tr> <td>7-Active</td> <td>1-Normal</td> <td>Activated</td> <td>X</td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | \ | \ | 0-Quiet | 1-Normal | Normal | X | | | | 267-Non Default Mode | 0-Disabled | Disabled | | X | | | 3-Fault | 1-Normal | Fault | X | | | | 7-Active | 1-Normal | Activated | X | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | |
|---|----------------------|---|-----------|----------|---|---|---|--|--|--|--|---|--|--|--|--|---|--|--|--|--|---|
| FS20EN-0100 | FS20EN Digital Input | Logical Channels exclusively used in the control domain. Inputs are used to trigger Controls, which in turn activate Outputs or Sounders. | | | | | | | | | | | | | | | | | | | | |
| <div style="display: flex; justify-content: space-between;"> <div style="background-color: #ffffcc; padding: 5px;">States</div> <div style="background-color: #ccffcc; padding: 5px;">Commands on OPC Item Mode</div> </div> | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">0-Disable</th> <th style="width: 25%;">1-Enable</th> <th style="width: 25%;">\</th> <th style="width: 25%;">\</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">X</td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td style="text-align: center;">X</td> <td></td> <td></td> </tr> <tr> <td></td> <td></td> <td style="text-align: center;">X</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td style="text-align: center;">X</td> </tr> </tbody> </table> | | | 0-Disable | 1-Enable | \ | \ | X | | | | | X | | | | | X | | | | | X |
| 0-Disable | 1-Enable | \ | \ | | | | | | | | | | | | | | | | | | | |
| X | | | | | | | | | | | | | | | | | | | | | | |
| | X | | | | | | | | | | | | | | | | | | | | | |
| | | X | | | | | | | | | | | | | | | | | | | | |
| | | | X | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | Commands on OPC Item Mode | | | | | | | |
|-------------|-----------------------|---|---------------------------|---------------|--------------|-----------|----------|--------------|----------------|--|
| FS20EN-0110 | FS20EN Digital Output | Logical Channels exclusively used in the control domain. Inputs are used to trigger Controls, which in turn activate Outputs or Sounders. | States | | | 0-Disable | 1-Enable | 269-Activate | 276-Deactivate | |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | | | | | |
| | | | 0-Quiet | 1-Normal | Normal | X | | | X | |
| | | | 10-Test Active | 1-Normal | Test Active | X | | | | |
| | | | 16-Abnormal | 1-Normal | Anomaly | X | | | X | |
| | | | 3-Fault | 1-Normal | Fault | X | | | X | |
| | | | 267-Non Default Mode | 0-Disabled | Disabled | | X | | | |
| 7-Active | 1-Normal | Activated | X | | | | X | | | |

| ID | Object Model | Description | | | | | | | |
|-------------|------------------------------|---|---------------------|------------------|-----------------|----------------------------------|-----------------------|---------------|------------------|
| F820EN-0120 | FS20EN Evac Control | Individual entity of the control logic related to evacuation. | States | | | Commands on OPC Item Mode | | | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 271-Activate Evac | 276-Deactivate | 2-Test | 14-Normal |
| | 0-Quiet | 1-Normal | Normal | X | | X | X | X | |
| | 267-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X | X |
| | 267-Non Default Mode | 2-Test | Test | X | X | X | X | | X |
| | 7-Active | 1-Normal | Activate | X | | X | X | X | |
| | 0-Quiet | 276-Deactivate | Deactivate | | | | | | |

| ID | Object Model | Description | | | | |
|------------------------------|----------------------|-----------------------------|----------------------------------|--------------------------|-----------------|-----------------------|
| FS20EN-0130 | FS20EN Evac Sounders | Evacuation sounder channel. | | | | |
| States | | | Commands on OPC Item Mode | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 271-Activate Evac | 1-Enable | 276-Deactivate |
| 0-Quiet | 1-Normal | Normal | X | X | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | X | |
| 7-Active (Evac) | 1-Normal | Activated | X | | | X |
| 3-Fault | 1-Normal | Fault | X | X | | |
| 16-Abnormal | 1-Normal | Anomaly | X | X | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------------------------|--|---------------------------|----------|--------|---------------------------|--|--|--|-----------------------|---------------|--------------|-----------|----------|--------|-----------|---------|----------|--------|---|--|---|--|----------------------------|----------|------------------------|---|--|---|--|---------|----------|-------|---|--|---|--|-------------|----------|-----------|---|--|---|--|----------|----------|-----------|---|--|---|--|---------|----------|-------|---|--|---|--|-------------|----------|---------|---|--|---|--|-------------|----------|-----------|---|--|---|--|----------------------|------------|----------|--|---|---|---|----------------------|--------|------|---|--|--|---|----------------------|--------------|----------|---|--|---|---|
| FS20EN-0140 | FS20EN Extinguishing Zone | The Extinguishing Zone handles the raw alarm information related to extinguishing sensors. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 2-Test | 14-Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 259-Extinguishing Released | 1-Normal | Extinguishing Released | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2-Alarm | 1-Normal | Alarm | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-Pre Alarm | 1-Normal | Pre Alarm | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6-Not Ready | 1-Normal | Not Ready | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 287-Non Default Mode | 0-Disabled | Disabled | | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 287-Non Default Mode | 2-Test | Test | X | | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 287-Non Default Mode | 285-Walktest | Walktest | X | | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | |
|-------------|------------------------------|---|---------------------|------------------|-----------------|----------------------------------|------------------|---------------------|-----------------------|
| FS20EN-0150 | FS20EN Fire Control Group | The Fire Control Group is the means for organizing the various fire controls. | | | | | | | |
| | | | States | | | Commands on OPC Item Mode | | | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 2-Test | 14-Normal | 269-Activate | 276-Deactivate |
| | 0-Quiet | 1-Normal | Normal | X | | X | | X | X |
| | 267-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X | X |

| ID | Object Model | Description | | | | |
|-----------------------------|------------------------------|--|---------------------|------------------|----------------------------------|----------|
| FS20EN-0180 | FS20EN Fire Detector | Logical channels used in the detection domain for fire/smoke detection and technical alarms. | | | | |
| | | | States | | Commands on OPC Item Mode | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | \ |
| 0-Quiet | 1-Normal | Normal | | X | | |
| 287-Non Default Mode | 0-Disabled | Disabled | | | X | |
| 287-Non Default Mode | 280-Off Temporary | Off Temporary | | X | | |
| 16-Abnormal | 280-Off Temporary | Off Temporary | | X | | |
| 3-Fault | 1-Normal | Fault | | X | | |
| 7-Active | 1-Normal | Activated | | X | | |
| 10-Test Active | 1-Normal | Test Active | | X | | |
| 287-Non Default Mode | 2-Test | Test | | X | | |

| ID | Object Model | Description | Commands on OPC Item Mode | | | | | | | | | | | |
|-------------|----------------------------|--|---------------------------|-------------------|---------------|-----------|----------|----------------|--------|--------|--------|--------------|-----------|----------|
| FS20EN-0170 | FS20EN Fire Subsystem Zone | The Fire Subsystem Zone handles the raw alarm information related to different sensor types. | States | | | 0-Disable | 1-Enable | 14-Normal Mode | 9-Fast | 2-Test | 8-Slow | 285-Walktest | 0-Disable | 1-Enable |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | | | | | | | | | |
| | | | 0-Quiet | 1-Normal | Normal | X | | | X | X | X | X | X | |
| | | | 2-Alarm | 1-Normal | Alarm | X | | | X | | X | | X | |
| | | | 1-Pre Alarm | 1-Normal | Pre Alarm | X | | | X | | X | | X | |
| | | | 16-Abnormal | 1-Normal | Anomaly | X | | | X | X | X | X | X | |
| | | | 6-Not Ready | 1-Normal | Not Ready | X | | | X | X | X | X | X | |
| | | | 287-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X | X | X | X | |
| | | | 287-Non Default Mode | 9-Fast | Fast | | | X | X | X | X | X | X | |
| | | | 287-Non Default Mode | 8-Slow | Slow | | | X | X | X | X | X | X | |
| | | | 287-Non Default Mode | 2-Test | Test | | | X | X | | X | X | X | |
| | | | 287-Non Default Mode | 285-Walktest | Walktest | | | X | X | X | X | X | X | |
| | | | 16-Abnormal | 280-Off Temporary | Off Temporary | | | X | X | X | X | X | X | |

| ID | Object Model | Description | | | | | | | |
|-----------------------------|------------------------------|---|---------------------|------------------|-----------------|----------------------------------|-----------------------|---------------|------------------|
| FS20EN-0180 | FS20EN Generic Control | The Control represents an individual entity of the control logic. Each Control has a dedicated functionality. | States | | | Commands on OPC Item Mode | | | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 269-Activate | 276-Deactivate | 2-Test | 14-Normal |
| 0-Quiet | 1-Normal | Normal | X | | X | X | X | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X | X | X |
| 267-Non Default Mode | 2-Test | Test | X | X | X | X | | | X |
| 7-Active | 1-Normal | Activate | X | | X | X | X | | |
| 0-Quiet | 1-Normal | Deactivate | X | | X | X | X | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|------------------------------|---|---------------------------|---|---|---------------------------|--|--|--|-----------------------|---------------|--------------|---|---|---|---|---------|----------|--------|--|--|--|--|---------|----------|-------|--|--|--|--|----------|----------|-----------|--|--|--|--|-------------|----------|---------|--|--|--|--|
| FS20EN-0190 | FS20EN Generic Digital Input | The Input Channels are exclusively used in the logical domain. Specific sensors handle different information from the detection devices and a logical input is used for technical alarms coming from other systems. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th colspan="3" data-bbox="380 347 422 363">States</th> <th colspan="4" data-bbox="982 347 1167 363">Commands on OPC Item Mode</th> </tr> <tr> <th data-bbox="195 412 338 428">OPC Item PresentValue</th> <th data-bbox="401 412 485 428">OPC Item Mode</th> <th data-bbox="604 412 688 428">Result State</th> <th data-bbox="869 412 890 428">\</th> <th data-bbox="995 412 1016 428">\</th> <th data-bbox="1121 412 1142 428">\</th> <th data-bbox="1247 412 1268 428">\</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 477 239 493">0-Quiet</td> <td data-bbox="401 477 464 493">1-Normal</td> <td data-bbox="604 477 659 493">Normal</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 498 239 514">3-Fault</td> <td data-bbox="401 498 464 514">1-Normal</td> <td data-bbox="604 498 659 514">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 519 239 535">7-Active</td> <td data-bbox="401 519 464 535">1-Normal</td> <td data-bbox="604 519 659 535">Activated</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 540 260 557">16-Abnormal</td> <td data-bbox="401 540 464 557">1-Normal</td> <td data-bbox="604 540 659 557">Anomaly</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | 0-Quiet | 1-Normal | Normal | | | | | 3-Fault | 1-Normal | Fault | | | | | 7-Active | 1-Normal | Activated | | | | | 16-Abnormal | 1-Normal | Anomaly | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|------------------------|---|---------------------------|---|---|---------------------------|--|--|--|-----------------------|---------------|--------------|---|---|---|---|---------|----------|--------|--|--|--|--|---------|----------|-------|--|--|--|--|----------|----------|-----------|--|--|--|--|-------------|----------|---------|--|--|--|--|---------|----------|-------|--|--|--|--|------------------|----------|-------|--|--|--|--|--------------------|----------|-------|--|--|--|--|----------------------|------------|----------|--|--|--|--|
| FS20EN-0200 | FS20EN Generic Element | Generic Configuration Element. This element is a member of the operation tree and is mainly used for the configuration of country-specific operations and view peripherals. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th colspan="3" data-bbox="380 342 800 358" style="background-color: #ffffcc;">States</th> <th colspan="4" data-bbox="982 342 1312 358" style="background-color: #ccffcc;">Commands on OPC Item Mode</th> </tr> <tr> <th data-bbox="195 407 380 423">OPC Item PresentValue</th> <th data-bbox="401 407 590 423">OPC Item Mode</th> <th data-bbox="611 407 800 423">Result State</th> <th data-bbox="863 407 926 423">\</th> <th data-bbox="982 407 1066 423">\</th> <th data-bbox="1102 407 1186 423">\</th> <th data-bbox="1241 407 1312 423">\</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 472 380 488">0-Quiet</td> <td data-bbox="401 472 590 488">1-Normal</td> <td data-bbox="611 472 800 488">Normal</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 496 380 513">2-Alarm</td> <td data-bbox="401 496 590 513">1-Normal</td> <td data-bbox="611 496 800 513">Alarm</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 521 380 537">7-Active</td> <td data-bbox="401 521 590 537">1-Normal</td> <td data-bbox="611 521 800 537">Activated</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 545 380 561">16-Abnormal</td> <td data-bbox="401 545 590 561">1-Normal</td> <td data-bbox="611 545 800 561">Anomaly</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 570 380 586">3-Fault</td> <td data-bbox="401 570 590 586">1-Normal</td> <td data-bbox="611 570 800 586">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 594 380 610">256-System Fault</td> <td data-bbox="401 594 590 610">1-Normal</td> <td data-bbox="611 594 800 610">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 618 380 634">17-Emergency Power</td> <td data-bbox="401 618 590 634">1-Normal</td> <td data-bbox="611 618 800 634">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 643 380 659">267-Non Default Mode</td> <td data-bbox="401 643 590 659">0-Disabled</td> <td data-bbox="611 643 800 659">Disabled</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | 0-Quiet | 1-Normal | Normal | | | | | 2-Alarm | 1-Normal | Alarm | | | | | 7-Active | 1-Normal | Activated | | | | | 16-Abnormal | 1-Normal | Anomaly | | | | | 3-Fault | 1-Normal | Fault | | | | | 256-System Fault | 1-Normal | Fault | | | | | 17-Emergency Power | 1-Normal | Fault | | | | | 267-Non Default Mode | 0-Disabled | Disabled | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2-Alarm | 1-Normal | Alarm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 256-System Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 17-Emergency Power | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|-----------------------------|---|---------------------------|----------|----------------|---------------------------|--|--|--|-----------------------|---------------|--------------|--------------|----------|----------------|---|---------|----------|--------|---|--|---|--|---------|----------|-------|---|--|---|--|----------|----------|-----------|--|---|---|--|-------------|----------|---------|---|--|---|--|---------|----------|-------|---|--|---|--|----------------------|-----------------------------|------------|--|--|--|--|----------------------|------------|----------|--|---|--|--|
| FS20EN-0210 | FS20EN Key Depot | Configuration Element used for the configuration of country-specific operations and view peripherals. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 269-Activate | 1-Enable | 282-Off Tamper | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2-Alarm | 1-Normal | Alarm | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 287-Non Default Mode | 282-Off Teampers Evaluation | Off Tamper | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 287-Non Default Mode | 0-Disabled | Disabled | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | |
|------------------------------|--------------------------|---|----------------------------------|-----------------|----------|----------|
| FS20EN-0220 | FS20EN Manual Call Point | Logical channels used in the detection domain for fire detection. | | | | |
| | | | States | | | |
| | | | Commands on OPC Item Mode | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | \ | \ |
| 0-Quiet | 1-Normal | Normal | X | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | | |
| 267-Non Default Mode | 260-Off Temporary | Off Temporary | X | X | | |
| 16-Abnormal | 260-Off Temporary | Off Temporary | X | X | | |
| 3-Fault | 1-Normal | Fault | X | | | |
| 7-Active | 1-Normal | Activated | X | | | |
| 6-Not Ready | 1-Normal | Not Ready | X | | | |
| 10-Test Active | 1-Normal | Test Active | X | | | |
| 267-Non Default Mode | 2-Test | Test | X | | | |

| ID | Object Model | Description | | | | | | | | |
|-------------|--------------------|--|------------------------------|--------------------------|----------------------------------|------------------|-----------------|---------------|---------------------|------------------|
| FS20EN-0230 | FS20EN Manual Zone | The Manual Zone handles the raw alarm information coming from manual call point. | | | | | | | | |
| | | | States | | Commands on OPC Item Mode | | | | | |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 2-Test | 285-Walktest | 14-Normal |
| | | | 0-Quiet | 1-Normal | Normal | X | | X | X | |
| | | | 287-Non Default Mode | 0-Disabled | Disabled | | X | X | X | X |
| | | | 16-Abnormal | 260-Off Temporary | Off Temporary | X | | X | X | X |
| | | | 16-Abnormal | 1-Normal | Anomaly | X | | X | X | |
| | | | 287-Non Default Mode | 2-Test | Test | X | | | X | X |
| | | | 287-Non Default Mode | 285-Walktest | Walktest | X | | X | | X |
| | | | 2-Alarm | 1-Normal | Alarm | X | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--------------------------|---|---------------------------|---------------|-----------------|---------------------------|--|--|--|-----------------------|---------------|--------------|-------------|---------------|-----------------|-------------------|---------------|--|--|---|---|---|---|---------|--|--|---|---|---|---|-----------|--|--|---|---|---|---|--------------|--|--|---|---|---|---|
| FS20EN-0240 | FS20EN Multi State Value | Panel and Area multistate objects for block commands. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th colspan="3">States</th> <th colspan="4">Commands on OPC Item Mode</th> </tr> <tr> <th>OPC Item PresentValue</th> <th>OPC Item Mode</th> <th>Result State</th> <th>2-Block Ack</th> <th>3-Block Reset</th> <th>4-Block Silence</th> <th>5-Block Unsilence</th> </tr> </thead> <tbody> <tr> <td>2-Acknowledge</td> <td></td> <td></td> <td>X</td> <td>X</td> <td>X</td> <td>X</td> </tr> <tr> <td>3-Reset</td> <td></td> <td></td> <td>X</td> <td>X</td> <td>X</td> <td>X</td> </tr> <tr> <td>4-Silence</td> <td></td> <td></td> <td>X</td> <td>X</td> <td>X</td> <td>X</td> </tr> <tr> <td>5- Unsilence</td> <td></td> <td></td> <td>X</td> <td>X</td> <td>X</td> <td>X</td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | 2-Block Ack | 3-Block Reset | 4-Block Silence | 5-Block Unsilence | 2-Acknowledge | | | X | X | X | X | 3-Reset | | | X | X | X | X | 4-Silence | | | X | X | X | X | 5- Unsilence | | | X | X | X | X |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 2-Block Ack | 3-Block Reset | 4-Block Silence | 5-Block Unsilence | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2-Acknowledge | | | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Reset | | | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4-Silence | | | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5- Unsilence | | | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | | | | | | | | | |
|--|---------------------------|----------------------------|--------|---------------------------|---|---|--|-----------------------|---------------|--------------|---|---|---|---|
| FS20EN-0250 | FS20EN Notification Class | BACnet notification class. | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th data-bbox="380 345 810 362">States</th> <th colspan="4" data-bbox="978 345 1157 362">Commands on OPC Item Mode</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 410 380 427">OPC Item PresentValue</td> <td data-bbox="401 410 590 427">OPC Item Mode</td> <td data-bbox="611 410 810 427">Result State</td> <td data-bbox="863 410 936 427">\</td> <td data-bbox="978 410 1052 427">\</td> <td data-bbox="1104 410 1178 427">\</td> <td data-bbox="1241 410 1312 427">\</td> </tr> </tbody> </table> | | | States | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ |
| States | Commands on OPC Item Mode | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | | | | | | | | |

| ID | Object Model | Description | | | | |
|------------------------------|----------------------|---|----------------------------------|-----------------------|------------------|-----------------|
| FS20EN-0280 | FS20EN Output | Logical Channels exclusively used in the control domain. Inputs are used to trigger Controls which in turns activate Outputs or Sounders. | | | | |
| | | | Commands on OPC Item Mode | | | |
| States | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 269-Active | 276-Deactivate | 0-Disable | 1-Enable |
| 0-Quiet | 1-Normal | Normal | X | | X | |
| 10-Test Active | 1-Normal | Test Active | | | | |
| 16-Abnormal | 1-Normal | Anomaly | X | | X | |
| 3-Fault | 1-Normal | Fault | X | | X | |
| 7-Active | 1-Normal | Activated | | X | X | |
| 287-Non Default Mode | 0-Disabled | Disabled | | | | X |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|---------------|--|---------------------------|---|---|---------------------------|--|--|--|-----------------------|---------------|--------------|---|---|---|---|---------|----------|--------|--|--|--|--|---------|----------|-------|--|--|--|--|-------------|----------|---------|--|--|--|--|------------------|----------|-------|--|--|--|--|
| FS20EN-0270 | FS20EN Panel | An entire FS20 host (panel or terminal) with respect to the process information. In addition, a BACnet Device object is associated so that each host can be addressed as an individual node in the BACnet inter-network. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th colspan="3" data-bbox="380 347 422 363">States</th> <th colspan="4" data-bbox="982 347 1157 363">Commands on OPC Item Mode</th> </tr> <tr> <th data-bbox="195 407 380 423">OPC Item PresentValue</th> <th data-bbox="401 407 590 423">OPC Item Mode</th> <th data-bbox="611 407 800 423">Result State</th> <th data-bbox="863 407 926 423">\</th> <th data-bbox="989 407 1052 423">\</th> <th data-bbox="1094 407 1157 423">\</th> <th data-bbox="1241 407 1304 423">\</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 472 380 488">0-Quiet</td> <td data-bbox="401 472 590 488">1-Normal</td> <td data-bbox="611 472 800 488">Normal</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 496 380 513">3-Fault</td> <td data-bbox="401 496 590 513">1-Normal</td> <td data-bbox="611 496 800 513">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 521 380 537">16-Abnormal</td> <td data-bbox="401 521 590 537">1-Normal</td> <td data-bbox="611 521 800 537">Anomaly</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 545 380 561">256-System Fault</td> <td data-bbox="401 545 590 561">1-Normal</td> <td data-bbox="611 545 800 561">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | | OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | 0-Quiet | 1-Normal | Normal | | | | | 3-Fault | 1-Normal | Fault | | | | | 16-Abnormal | 1-Normal | Anomaly | | | | | 256-System Fault | 1-Normal | Fault | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | \ | \ | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 256-System Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | |
|-----------------------|-----------------------|---|----------------------------------|----------------|---|---|
| FS20EN-0280 | FS20EN Pmi Visibility | The Pmi Visibility elements are attached to the Pmi Config element which models the local Pmi of an FS20 station. The subordinate Visibility elements are mainly used for configuration purposes (manual activation). | | | | |
| | | | Commands on OPC Item Mode | | | |
| States | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 269-Active | 276-Deactivate | \ | \ |
| 0-Quiet | 1-Normal | Normal | X | | | |
| 3-Fault | 1-Normal | Fault | | | | |
| 7-Active | 1-Normal | Activated | X | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | |
| 256-System Fault | 1-Normal | Fault | | | | |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|------------------------------|--|---------------------------|---|---|---------------------------|--|--|-----------------------|---------------|--------------|----------------|---|---|---|---------|----------|--------|--|--|--|--|---------|----------|-------|--|--|--|--|----------|----------|-----------|---|--|--|--|-------------|----------|---------|--|--|--|--|------------------|----------|-------|--|--|--|--|
| FS20EN-0290 | FS20EN Pmi Standby Viability | The Pmi Viability elements are attached to the Pmi Config element which models the local Pmi of an FS20 station. The subordinate Viability elements are mainly used for configuration purposes (automatic fallback). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th colspan="3" data-bbox="380 345 422 362">States</th> <th colspan="3" data-bbox="978 345 1157 362">Commands on OPC Item Mode</th> </tr> <tr> <th data-bbox="195 410 338 427">OPC Item PresentValue</th> <th data-bbox="401 410 485 427">OPC Item Mode</th> <th data-bbox="604 410 688 427">Result State</th> <th data-bbox="831 410 926 427">276-Deactivate</th> <th data-bbox="999 410 1010 427">\</th> <th data-bbox="1125 410 1136 427">\</th> <th data-bbox="1251 410 1262 427">\</th> </tr> </thead> <tbody> <tr> <td data-bbox="195 475 247 492">0-Quiet</td> <td data-bbox="401 475 453 492">1-Normal</td> <td data-bbox="604 475 657 492">Normal</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 500 247 516">3-Fault</td> <td data-bbox="401 500 453 516">1-Normal</td> <td data-bbox="604 500 657 516">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 524 247 540">7-Active</td> <td data-bbox="401 524 453 540">1-Normal</td> <td data-bbox="604 524 678 540">Activated</td> <td data-bbox="873 524 884 540">X</td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 548 268 565">16-Abnormal</td> <td data-bbox="401 548 453 565">1-Normal</td> <td data-bbox="604 548 678 565">Anomaly</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td data-bbox="195 573 300 589">256-System Fault</td> <td data-bbox="401 573 453 589">1-Normal</td> <td data-bbox="604 573 657 589">Fault</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | States | | | Commands on OPC Item Mode | | | OPC Item PresentValue | OPC Item Mode | Result State | 276-Deactivate | \ | \ | \ | 0-Quiet | 1-Normal | Normal | | | | | 3-Fault | 1-Normal | Fault | | | | | 7-Active | 1-Normal | Activated | X | | | | 16-Abnormal | 1-Normal | Anomaly | | | | | 256-System Fault | 1-Normal | Fault | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 276-Deactivate | \ | \ | \ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0-Quiet | 1-Normal | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7-Active | 1-Normal | Activated | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16-Abnormal | 1-Normal | Anomaly | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 256-System Fault | 1-Normal | Fault | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| ID | Object Model | Description | | | | |
|------------------------------|----------------------|---------------------------------|----------------------------------|-----------------|---------------------|-----------------------|
| FS20EN-0300 | FS20EN Sounders | Sounder output logical channel. | | | | |
| States | | | Commands on OPC Item Mode | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 269-Activate | 276-Deactivate |
| 0-Quiet | 1-Normal | Normal | X | | X | |
| 3-Fault | 1-Normal | Fault | X | | X | |
| 16-Abnormal | 1-Normal | Anomaly | X | | X | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | X | |
| 7-Active | 1-Normal | Activated | X | | | X |
| 10-Test Active | 1-Normal | Normal | X | | X | |

| ID | Object Model | Description | | | | | | | | |
|-------------|-----------------------|--|------------------------------|----------------------|----------------------------------|------------------|-----------------|---------------|---------------------|------------------|
| FS20EN-0310 | FS20EN Sprinkler Zone | The Sprinkler Zone handles the raw alarm information coming from sprinklers. | | | | | | | | |
| | | | States | | Commands on OPC Item Mode | | | | | |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 2-Test | 285-Walktest | 14-Normal |
| | | | 0-Quiet | 1-Normal | Normal | X | | X | X | |
| | | | 287-Non Default Mode | 0-Disabled | Disabled | | X | | | |
| | | | 287-Non Default Mode | 2-Test | Test | X | | | X | X |
| | | | 287-Non Default Mode | 285-Waktest | Walktest | X | | X | | X |

| ID | Object Model | Description | | | | |
|-----------------------|--------------------------|---|----------------------------------|----------|----------------------------|---|
| FS20EN-0320 | FS20EN Verification Elem | Counter which influences the alarm equipment and remote transmission. | | | | |
| | | | States | | | |
| | | | Commands on OPC Item Mode | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 13-Auto Release Disable | \ |
| 0-Quiet | 1-Normal | Normal | X | | X | |
| 7-Active | 1-Normal | Activated | | | | |
| 267-Non Default Mode | 0-Disabled | Disabled | | X | | |

| ID | Object Model | Description | | | | |
|-----------------------------|---------------------------------------|----------------------------------|---------------------|------------------|----------------------------------|---------------------------------|
| FS20EN-0330 | FS20EN XC10 Zone | Extinguishing panel control. | | | | |
| | | | States | | Commands on OPC Item Mode | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 279-Auto Release Disable |
| 0-Quiet | 1-Normal | Normal | | X | | X |
| 267-Non Default Mode | 0-Disabled | Disabled | | | X | |
| 267-Non Default Mode | 13-Automatic Released Disabled | Automatic Release Disable | | | X | |

| ID | Object Model | Description |
|--|-----------------------|---|
| FS20EN-0340 | FS20EN Event commands | This is not an Object Model but provides the read-only information about the event states. The event related to the point can require the acknowledge, silence/unsilence, and reset commands. |
| States | | |
| OPC Item Acked Transitions OPC Item Operation Expected Result State | | |
| 7 - Normal | 0 - None | Normal |
| 6 - Ack to offnormal | 1 - Silence | Alarm |
| 5 - Ack to fault | 0 - None | Fault |
| 7 - Normal | 4 - Reset | To reset |
| Commands on OPC Item Acked Transitions | | |
| 1-Ack to offnormal 2-Ack to fault | | |
| Commands on OPC Item Operation | | |
| 4-Reset | | |
| X | | |
| X | | |
| X | | |

| ID | Object Model | Description | Commands on OPC Item Mode | | | | | | | | | |
|-------------|--------------|---|---------------------------|-------------------|---------------|--------|--------|--------|--------------|-----------|---|---|
| FS20EN-0350 | FS20EN Zone | The Zone handles the raw alarm information coming from one or more detectors. Different zones (Automatic, Technical, Gas, Multi, Extinguishing, etc.) can be used depending on purpose. | States | 0-Disable | 1-Enable | 9-Fast | 8-Slow | 2-Test | 285-Walktest | 14-Normal | | |
| | | | OPC Item PresentValue | OPC Item Mode | Result State | | | | | | | |
| | | | 0-Quiet | 1-Normal | Normal | X | | X | X | X | X | |
| | | | 267-Non Default Mode | 0-Deabled | Disabled | | X | X | X | X | X | X |
| | | | 267-Non Default Mode | 9-Fast | Fast | X | | X | X | X | X | X |
| | | | 267-Non Default Mode | 8-Slow | Slow | X | | X | | X | X | X |
| | | | 267-Non Default Mode | 2-Test | Test | X | | X | X | | X | X |
| | | | 267-Non Default Mode | 285-Walktest | Walktest | X | | X | X | X | | X |
| | | | 16-Abnormal | 260-Off Temporary | Off Temporary | X | | X | X | X | X | X |
| | | | 1-Pre Alarm | 1-Normal | Pre Alarm | X | | X | X | | | |
| | | | 2-Alarm | 1-Normal | Alarm | X | | X | X | | | |
| | | | 8-Not Ready | 1-Normal | Not Ready | X | | X | X | X | X | |
| | | | 16-Abnormal | 1-Normal | Abnormal | X | | X | X | X | X | X |

| ID | Object Model | Description | | | | | | | | | | | | | | | | | | | |
|-----------------------|---------------|--|---------------------------|-----------------|-----------|----------|----------------|---------------|--------------------|-------------------|----------------|------------------|-----------------|-----------------|---------------------|---------------------|-------------------------|----------|------------|--------|---|
| FS20EN-0300 | FS20EN Area | The Area controls the alarm organization and switches the system to manned/unmanned state. | | | | | | | | | | | | | | | | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 269-Controls Off | 265-Controls On | 0-Disable | 1-Enable | 256-Manual Off | 263-Manual On | 257-Non Manual Off | 264-Non Manual On | 14-Normal Mode | 269-Sounders Off | 268-Sounders On | 267-Test Manual | 268-Test Non Manual | 266-Walktest Manual | 265-Walktest Non Manual | 3-Manned | 4-Unmanned | 9-Fast | |
| 0-Quiet | 1-Normal | Normal | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X |
| 267-Non Default Mode | 3-Manned | Manned | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | | X | X | |
| 0-Quiet | 4-Unmanned | Unmanned | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | X | | | X |

| ID | Object Model | Description | | | | | | | | | | | | | |
|-------------|-------------------------|--|--------------|----------------|---------------|--------------------|---------------------------|----------------|-----------------|---------------------|---------------------|-------------------------|--------|-----------|----------|
| FS20EN-0370 | FS20EN Area Propagation | This switches on or off the Sections and Zones programmed in the related Area. | | | | | | | | | | | | | |
| | | | States | | | | Commands on OPC Item Mode | | | | | | | | |
| | OPC Item PresentValue | OPC Item Mode | Result State | 256-Manual Off | 263-Manual On | 257-Non Manual Off | 264-Non Manual On | 14-Normal Mode | 267-Test Manual | 268-Test Non Manual | 286-Walktest Manual | 285-Walktest Non Manual | 9-Fast | 0-Disable | 1-Enable |
| | 0-Quiet | 1-Normal | Normal | X | X | X | X | X | X | X | X | X | X | X | X |
| | 267-Non Default Mode | 0-Disabled | Disabled | X | X | X | X | X | X | X | X | X | X | X | X |
| | 267-Non Default Mode | 9-Fast | Fast | X | X | X | X | X | X | X | X | X | X | X | X |
| | 267-Non Default Mode | 2-Test | Test | X | X | X | X | X | X | X | X | X | X | X | X |
| | 267-Non Default Mode | 285-Walktest | Walktest | X | X | X | X | X | X | X | X | X | X | X | X |

| ID | Object Model | Description | | | | | | | | | | | | |
|------------------------------|----------------------|--|----------------------------------|----------|----------------|---------------|--------------------|-------------------|----------------|-----------------|---------------------|---------------------|-------------------------|--------|
| FS20EN-0380 | FS20EN Section | The Section can be used to operate a collection of zones in a safe and easy way. It provides the functionality for switching to on, off, fast, and test. | | | | | | | | | | | | |
| States | | | Commands on OPC Item Mode | | | | | | | | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | 0-Disable | 1-Enable | 266-Manual Off | 268-Manual On | 267-Non Manual Off | 264-Non Manual On | 14-Normal Mode | 267-Test Manual | 268-Test Non Manual | 286-Walktest Manual | 285-Walktest Non Manual | 9-Fast |
| 0-Quiet | 1-Normal | Normal | X | | X | X | X | X | X | X | X | X | X | X |
| 267-Non Default Mode | 0-Disable | Disabled | | X | X | X | X | X | X | X | X | X | X | X |
| 267-Non Default Mode | 2-Test | Test | X | | X | X | X | X | X | X | X | X | X | X |
| 267-Non Default Mode | 285-Walktest | Walktest | X | | X | X | X | X | X | X | X | X | X | X |

| ID | Object Model | Description |
|-----------------------|--------------------|--|
| FS20EN-0390 | FS20EN Binary Hvac | The Binary Hvac represents the HVAC control for dampers and smoke extractor. |
| States | | |
| OPC Item PresentValue | OPC Item Mode | Result State |
| 0-Quiet | 1-Normal | Normal |
| 7-Active | 3-Active | Active |
| | | Commands on OPC Item Mode |
| | | 0-Inactive |
| | | 7-Active |
| | | X |
| | | X |

| ID | Object Model | Description |
|-----------------------|---------------------------|---|
| FS20EN-0400 | FS20EN Hvac Control Group | The Hvac Control Group is the means for organizing the various HVAC controls. |
| States | | |
| OPC Item PresentValue | OPC Item Mode | Result State |
| 0-Quiet | 1-Normal | Normal |
| 7-Active | 1-Normal | Active |
| | | Commands on OPC Item Mode |
| | | 0-Inactive |
| | | 7-Active |
| | | X |
| | | X |

| ID | Object Model | Description | | |
|----------------------------------|------------------------------|--|------------|----------|
| FS20EN-0410 | FS20EN Multistate Value Hvac | The Multistate Value Hvac represents the general state of a control in a HVAC zone. | | |
| States | | | | |
| OPC Item PresentValue | OPC Item Mode | Result State | | |
| Commands on OPC Item Mode | | | | |
| 0-Quiet | 1-Normal | Normal | | |
| 7-Active | 1-Normal | Active | | |
| 3-Fault | 1-Normal | Fault | | |
| | | <table border="1"> <tr> <td data-bbox="888 391 919 448" style="writing-mode: vertical-rl; transform: rotate(180deg);">0-Inactive</td> <td data-bbox="930 391 961 448" style="writing-mode: vertical-rl; transform: rotate(180deg);">7-Active</td> </tr> </table> | 0-Inactive | 7-Active |
| 0-Inactive | 7-Active | | | |
| | | X | | |
| | | X | | |
| | | X | | |

| ID | Object Model | Description |
|-----------------------|------------------------|--|
| FS20EN-0420 | FS20EN Sub Binary Hvac | The Sub Binary Hvac represents the HVAC control for dampers and smoke extractor. |
| States | | |
| OPC Item PresentValue | OPC Item Mode | Result State |
| 0-Quiet | 1-Normal | Normal |
| 7-Active | 3-Active | Active |
| | | Commands on OPC Item Mode |
| | | 0-Inactive |
| | | 7-Active |
| | | X |
| | | X |

Siemens Switzerland Ltd
Building Technologies Division
International Headquarters
Gubelstrasse 22
CH-6301 Zug
Tel. +41 41-724 24 24
www.siemens.com/buildingtechnologies

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